



QUICK GUIDE

CONTROLS

Move and Duck:

- XInput Controller: Dpad or Left Stick
- Keyboard: WASD or Arrow Keys
- Touchscreen: Dpad

Jump (hold for higher jumps) and **Respawn** (multiplayer):

- XInput Controller: A or B
- Keyboard: Spacebar or Z
- Touchscreen: A

*Hold **Move-Up** while pressing **Jump** to jump out of water

Run (hold while moving) and **Use** Power-up:

- XInput Controller: X or Y
- Keyboard: X or Shift
- Touchscreen: Automatic

Pause and **Skip Cutscene:**

- XInput Controller: Start
- Keyboard: 1
- Touchscreen: Pause

Confirm:

- XInput Controller: A
- Keyboard: Spacebar or Z
- Touchscreen: A

Cancel:

- XInput Controller: B
- Keyboard: X or Shift
- Touchscreen: B

COLLECTIBLES

Cookie: Collect 100 for an extra life.

Hat: An extra life.

Outfit: An extra heart.

Stocking Full of Coal: Endless supply of coal that can be thrown at enemies.

Candy Cane: Endless supply of candy canes that can be thrown at enemies.

TIPS

In addition to holding **Jump**, you can jump even higher by getting a running start.

While swimming, hold **Move-Up** or **Move-Down** to move faster in those directions.

You can run across pits that are as wide as Santa.

Certain levels have secret exits that will open shortcut paths on the World Map. Explore to find them!

Try the 4:3 Aspect under Options for a more classic feel and slightly higher difficulty level. It can be accessed from the Main Menu, the Paused screen on the World Map, and the Paused screen in most levels.